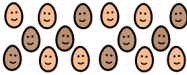





BIG Problems

4

5

- Impact many people (more than 10) 
- Not a quick, clear solution to begin right away
- Lasts a long time - maybe many weeks or months 
- The solution or recovery takes a group of people to solve (more than 4 people) 
- Danger or harm may be involved 

EXAMPLES:

- Tornado hitting a neighborhood
- Car crash with fatalities/people hurt
- a Bully who picks on many kids in your grade everyday

Medium Problems

3

- Impact a few or a small group of people (3-9 people)



- Need to brainstorm & talk about solutions - decide which one is best. Another person usually helps decide the best solution



- Lasts a medium time - maybe a few hours or days



- No physical danger - maybe uncomfortable emotions






EXAMPLES:

- Somebody on your bus steals your gameboy
- You are mad at a friend because he told a lie about you
- Teasing on the playground one day
- Someone deletes your file or game on the computer

Little Problems

1

2

- Impacts only 1-2 people 
- Usually a quick, clear solution right away
- Lasts a very short time - a few minutes up to one hour 
- You can solve the problem and calm yourself 
- No danger involved
- This is a problem that many people just IGNORE or "fix" right away

EXAMPLES:

- someone cutting in line in front of you
- a classmate making noises while you are trying to read or listen
- someone calling you a name once
- losing a game, or not going first in a game
- tattling